



## FLAIR

Storing Unbounded Data Streams on  
Mobile Devices to Unlock User Privacy  
at the Edge

Olivier Ruas *et al.*

## Project members



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Pathway



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Romain Rouvoy  
Inria

# 01

## Introduction

- Geolocation data is sensitive

- Privacy VS utility

- Location privacy protection mechanisms (LPPMs)

V. Primault et al. "Time Distortion Anonymization for the Publication of Mobility Data with High Utility". *IEEE Trustcom/BigDataSE/ISPA*. 2015

- In-situ privacy

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- Mobile devices
- Limited resources
  - > CPU
  - > RAM
  - > Storage
  - > Battery
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1. Store geo-data on mobile phones → FLAIR
2. Protect location privacy → PROMESSE
3. Evaluate privacy → POI-attack

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# 02

## FLAIR modeling

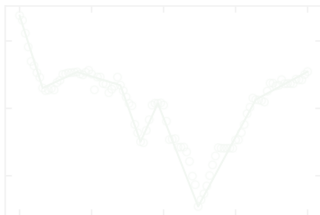


### Storing time-series

- On mobile: raw points (SQLite)
- Elsewhere: modeling (SWAB, Greycat...)

E. Keogh et al. "An online algorithm for segmenting time series". *ICDM. 2001*

### FLAIR : Fast piecewise LineAr InteRpolation



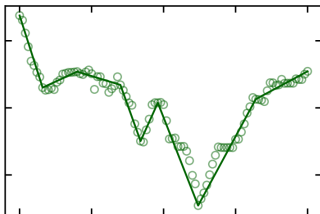
- Such memory gain
- Much fast
- Wow

## Storing time-series

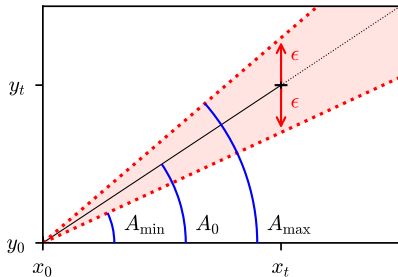
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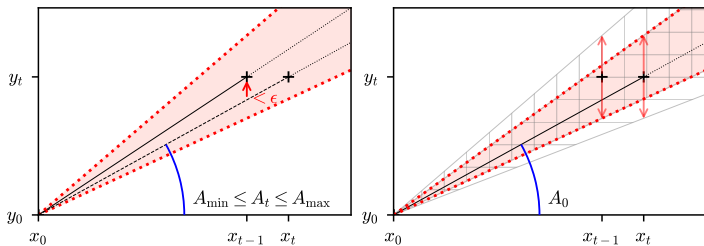
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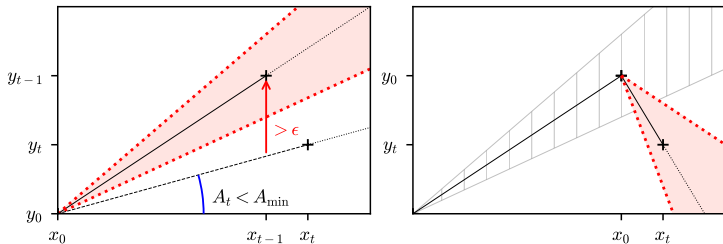
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- Parameter  $\epsilon$ : tolerated error
- Persisted model:  $(x_0, y_0, A_0)$
- In-memory:  $(A_{\min}, A_{\max})$  cone

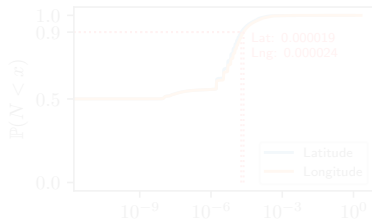
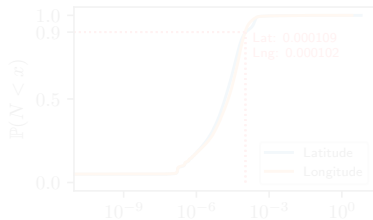


- New point fits current model
- Model is updated



- New point **does not fit** current model
- Model is **saved**, and a new one is created

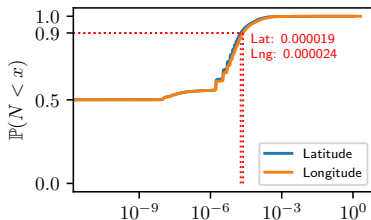
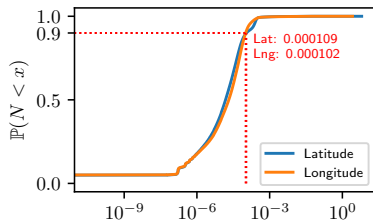
- Tolerated  $\epsilon$  requires data knowledge



CDF of latitude and longitude variations of successive locations in CABSPOTTING and PRIVAMOV.

- We used  $\epsilon = 10^{-3}$

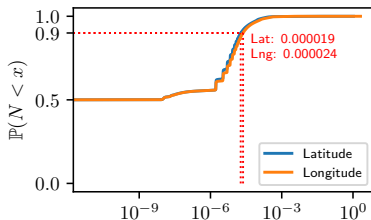
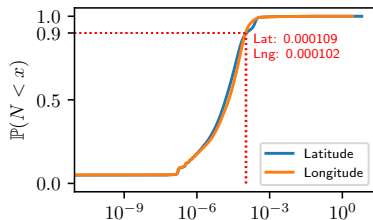
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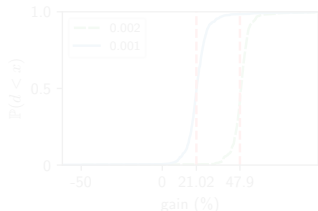
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## PRIVAMOV GPS

- 5.0 GB in SQLite
  - 25 MB in FLAIR  $\epsilon = 10^{-3}$
- **99.95% gain**

## CABSPOTTING (536 taxis)

Per-taxi gain CDF with different  $\epsilon$ 

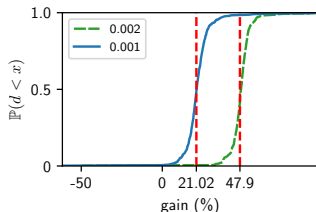
## Throughput on random values

- Sequential writes: 3505 times faster
  - Random reads: 2343 times faster
- ... than competitors (SWAB & Greycat)

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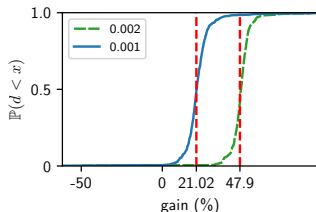
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# 03

Protecting users' privacy  
at the edge







- Classical POI inference algorithm is slow
- New implementation: **Divide & Stay (D&S)**

Platform	POI-attack	D&S	Speed-up
Desktop	59 min 20 s	32 s	×111
iOS	1 h 00 min 01 s	22 s	×164
Android	1 h 58 min 04 s	59 s	×120

Computation times on PRIVAMOV user #1



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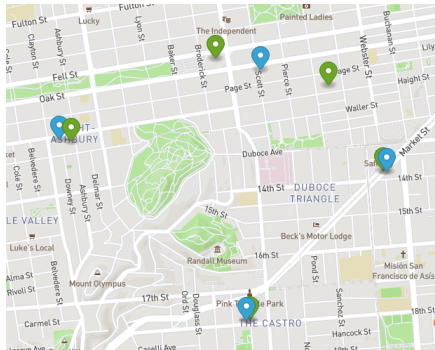
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Computation times on PRIVAMOV user #1

- Ensure POI inference results are the same between:
  - classic dataset + *POI-attack*
  - FLAIR-modeled dataset + *D&S*



- POIs inference with and without *FLAIR*
- *In-situ* LPPM usage

Algorithm	without PROMESSE		with PROMESSE	
	Raw POIs	FLAIR	Raw POIs	FLAIR
POI-attack	30	31	0	0
D&S	30	30	0	0
POI-attack $\cap$ D&S	21	20	-	-

Inferred POIs on CABSPOTTING user #0

- That's how we store big amounts of data and protect them!

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**Algorithm 1** FLAIR insertion using parameter  $\epsilon \in \mathbb{R}^{+*}$

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**Before:**  $M; (x_0, x_{t-1}) \in \mathbb{R}^{2+}; (y_0, y_{t-1}, A_0, A_{\min}, A_{\max}) \in \mathbb{R}^5$

```

1: function INSERT( $x_t \in \mathbb{R}^+, y_t \in \mathbb{R}$ )
2:    $(x_t^\Delta, y_t^\Delta) \leftarrow (x_t - x_0, y_t - y_0)$            ▶ Compute  $A_t$ 
3:    $A_t \leftarrow y_t^\Delta / x_t^\Delta$ 
4:   if  $A_{\min} \leq A_t \leq A_{\max}$  then
5:      $A_0 \leftarrow A_t$                                        ▶ Update model
6:      $A_{\min} \leftarrow \max\left(A_{\min}, \frac{y_t^\Delta - \epsilon}{x_t^\Delta}\right)$ 
7:      $A_{\max} \leftarrow \min\left(A_{\max}, \frac{y_t^\Delta + \epsilon}{x_t^\Delta}\right)$ 
8:   else
9:      $\mathcal{M}.\text{insert}(x_0, y_0, A_0)$                              ▶ Persist model
10:     $(x_0, y_0) \leftarrow (x_{t-1}, y_{t-1})$                  ▶ Build new model
11:     $(x_t^\Delta, y_t^\Delta) \leftarrow (x_t - x_0, y_t - y_0)$ 
12:     $A_0 \leftarrow y_t^\Delta / x_t^\Delta$ 
13:     $A_{\min} \leftarrow (y_t^\Delta - \epsilon) / x_t^\Delta$ 
14:     $A_{\max} \leftarrow (y_t^\Delta + \epsilon) / x_t^\Delta$ 
15:  end if
16:   $(x_{t-1}, y_{t-1}) \leftarrow (x_t, y_t)$                  ▶ Update penultimate
17: end function

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**Algorithm 2** FLAIR approximate read

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**Before:** Current model  $(x_0, y_0, A_0)$ ;

Memory  $\mathcal{M}$  containing previous models

- 1: **function** READ( $x \in \mathbb{R}^+$ )
  - 2:     **if**  $x_0 \leq x$  **then**
  - 3:         **return**  $A_0 \times (x - x_0) + y_0$
  - 4:     **end if**
  - 5:     Select  $i$  s.t.  $(x_i, y_i, A_i) \in \mathcal{M} \wedge x_i \leq x < x_{i+1}$
  - 6:     **return**  $A_i \times (x - x_i) + y_i$
  - 7: **end function**
-

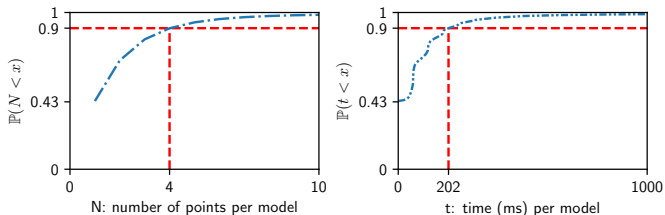
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**Algorithm 3** Divide & Stay (D&S)

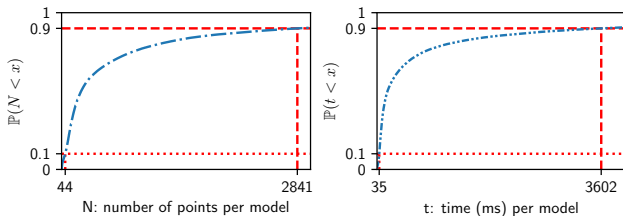
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**Input:**  $T \in (\mathbb{R} \times \mathbb{G})^n; S \in \mathbb{N}^+; s \in \llbracket 0; n - 1 \rrbracket;$  $e \in \llbracket 0; n - 1 \rrbracket, (t_{min}, D_{max}) \in \mathbb{R}^{2+}$ **Output:**  $STAYS \in (\mathbb{R} \times \mathbb{G})^n$  $STAYS \leftarrow \emptyset$ **if**  $T.size() \leq S$  **then**    **return**  $getStays(T.subtrace(s, e), m, D)$ **end if** $i = \lfloor (e + s)/2 \rfloor$  $t1 = T[i].t - T[s].t$  $d1 = geo.dist(T[s].g, T[i].g)$ **if**  $\neg(d1 > D_{max} \wedge t1 \leq t_{min})$  **then**     $STAYS+ = D\&S(T, S, s, i, t_{min}, D_{max})$ **end if** $t2 = T[e].t - T[i].t$  $d2 = geo.dist(T[i].g, T[e].g)$ **if**  $\neg(d2 > D_{max} \wedge t2 \leq t_{min})$  **then**     $STAYS+ = D\&S(T, S, i, e, t_{min}, D_{max})$ **end if****return**  $STAYS$ 

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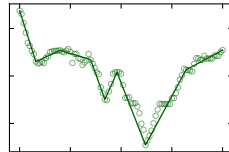
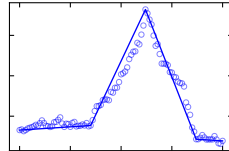
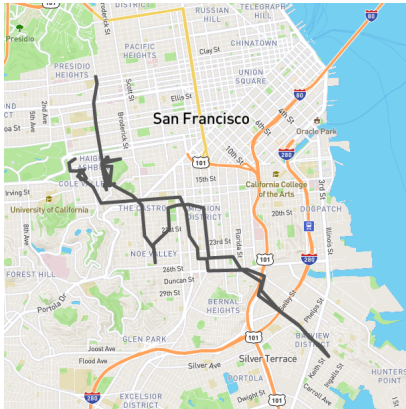


Cabspotting modeling



Privamov modeling

# Geolocation data modeling



Modeled latitude and longitude.

## A system?

